

Linear Logic and Linear Algebra

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(work in progress!)

(Intuitionistic) Linear Logic

A, B	$::=$	0	<i>additive sum unit</i>
		1	<i>multiplicative product unit</i>
		\top	<i>additive product unit</i>
		\perp	<i>multiplicative sum unit</i>
		$A \oplus B$	<i>additive sum</i>
		$A \& B$	<i>additive product</i>
		$A \otimes B$	<i>multiplicative product</i>
		$A \multimap B$	<i>linear implication</i>
		$!A$	<i>exponential</i>
Γ	$::=$	A	<i>contexts</i>
		$\Gamma \otimes \Gamma$	
		$\Gamma \vdash A$	<i>judgments</i>

Denotational (Categorical) Models

Basic idea:

- ▶ Interpret each type A as some structure $\llbracket A \rrbracket$
- ▶ Interpret each judgement $\Gamma \vdash A$ as a morphism

$$\llbracket \Gamma \vdash A \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$$

- ▶ Interpret inference rules compositionally

Interpretations should “respect” proof equivalences, e.g.:

$$\left[\frac{\overline{A \vdash A} \quad \overline{B \vdash B}}{A \otimes B \vdash A \otimes B} \right] = \llbracket \overline{A \otimes B \vdash A \otimes B} \rrbracket$$

Many Models of Linear Logic

(Fairly?) Simple:

- ▶ Sets and Relations

$$\begin{aligned} \llbracket 0 \rrbracket &= \emptyset \\ \llbracket 1 \rrbracket &= \{\bullet\} \\ \llbracket A \oplus B \rrbracket &= \llbracket A \rrbracket \uplus \llbracket B \rrbracket \\ &\dots \\ \llbracket A \vdash A \rrbracket &= \{(x, x) \mid x \in \llbracket A \rrbracket\} \\ \llbracket A \vdash A \oplus B \rrbracket &= \{(x, \text{inl } x) \mid x \in \llbracket A \rrbracket\} \\ &\dots \end{aligned}$$

(Fairly?) Complex:

- ▶ Coherence Spaces, Proof Nets, Game Semantics

Linear Logic and Linear Algebra

FinVect:

- ▶ Interpret a type as a *finite dimensional vector space* (over a *finite* field)
- ▶ Interpret a judgment as a *linear transformation* (*i.e.*, a matrix)

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Why?

- ▶ Next simplest reasonable model (after Set).
- ▶ I haven't seen this worked out in detail anywhere before.
- ▶ There are lots of interesting things that live in the category FinVect:
 - ▶ All of linear algebra: Matrix algebra, derivatives, eigenvectors, Fourier transforms, cryptography(?), etc.

Linear Algebra

Fields

A *field* $\mathbb{F} = (F, +, \cdot, 0, 1)$ is a structure such that:

- ▶ F is a set containing distinct elements 0 and 1.
- ▶ *Addition*: $(F, +, 0)$ abelian group, identity 0
- ▶ *Multiplication*: $(F - \{0\}, \cdot, 1)$: abelian group, identity 1
- ▶ The *distributive law* holds:

$$\forall \alpha, \beta, \gamma \in F. \alpha \cdot (\beta + \gamma) = (\alpha \cdot \beta) + (\alpha \cdot \gamma)$$

- ▶ There are *no zero divisors*:

$$\forall \alpha, \beta \in F. \alpha \cdot \beta = 0 \implies \alpha = 0 \vee \beta = 0$$

Vector Spaces

A **vector space** over \mathbb{F} is just a set V with addition and scalar multiplication:

$$\forall v, w \in V. (v + w) \in V$$

$$\forall \alpha \in \mathbb{F}. \forall v \in V. \alpha v \in V$$

Satisfying some laws:

- ▶ $(V, +, 0)$ form an abelian group
- ▶ $\alpha(v + w) = \alpha v + \alpha w$
- ▶ $(\alpha + \beta)v = \alpha v + \beta v$

Functional Vector Spaces \mathbb{F}^X

Pick a *coordinate system* (i.e. a set X) and define \mathbb{F}^X , the “vector space with coordinates in X ”:

$$\mathbb{F}^X \triangleq \{v \mid v : X \rightarrow \mathbb{F}\}$$

- ▶ A vector is just a function that maps each coordinate to an element of \mathbb{F}
 - ▶ Example: In the plane, we might pick $X = \{“x”, “y”\}$
- ▶ Vector addition and scalar multiplication are defined *pointwise*
- ▶ The *dimension* of \mathbb{F}^X is just the cardinality of X .

Canonical Basis

Canonical basis for \mathbb{F}^X :

$$\{\delta_x \mid x \in X\}$$

- ▶ Here δ_x is the vector:

$$\delta_x[y] = \begin{cases} 1 & \text{if } y = x \\ 0 & \text{if } y \neq x \end{cases}$$

- ▶ Every vector in \mathbb{F}^X can be written as a weighted sum of basis elements.

$$\begin{bmatrix} 3 \\ 4 \end{bmatrix} = 3 \cdot \delta_x + 4 \cdot \delta_y$$

Linear Maps

A **linear transformation** $f : \mathbb{F}^X \rightarrow \mathbb{F}^Y$ is a function such that:

$$f(\alpha v + \beta w) = \alpha f(v) + \beta f(w)$$

f is completely characterized by its behavior on the set of basis vectors δ_x .

$$f(\delta_x) = \sum_{y \in Y} M_f[y, x] \delta_y$$

Here: $M_f[y, x]$ is a (matrix) of scalars in \mathbb{F}

Matrices

If \mathbb{F}^X has n coordinates and \mathbb{F}^Y has m coordinates, then any linear map $f : \mathbb{F}^X \rightarrow \mathbb{F}^Y$ can be represented as a matrix:

$$\begin{bmatrix} f[y_1, x_1] & f[y_1, x_2] & \cdots & f[y_1, x_n] \\ f[y_2, x_1] & f[y_2, x_2] & \cdots & f[y_2, x_n] \\ \vdots & \vdots & \ddots & \vdots \\ f[y_m, x_1] & f[y_m, x_2] & \cdots & f[y_m, x_n] \end{bmatrix}$$

For example, the 3x3 *identity* map:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} \bullet & \cdot & \cdot \\ \cdot & \bullet & \cdot \\ \cdot & \cdot & \bullet \end{bmatrix}$$

Linear Logic

Multiplicative Unit: 1

Interpret 1 as a vector space:

Multiplicative Unit: 1

Interpret 1 as a vector space:

- ▶ Coordinates: $1^\dagger = \{\bullet\}$
- ▶ $\llbracket 1 \rrbracket = \mathbb{F}^{1^\dagger}$ ($= \{v \mid v : 1^\dagger \rightarrow \mathbb{F}\}$)

Interpret the “1 introduction” inference rule as the 1x1 identity matrix:

$$\llbracket 1 \vdash 1 \rrbracket = [1]$$

Multiplicative Product: $A \otimes B$

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Interpret $A \otimes B$ as a vector space:

- ▶ Coordinates: $(A \otimes B)^\dagger = A^\dagger \times B^\dagger$
- ▶ $\llbracket A \otimes B \rrbracket = \mathbb{F}^{(A \otimes B)^\dagger}$

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Interpret \otimes introduction:

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1 \otimes \Gamma_2 \vdash A \otimes B}$$

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$$\frac{f : \llbracket \Gamma_1 \rrbracket \rightarrow \llbracket A \rrbracket \quad g : \llbracket \Gamma_2 \rrbracket \rightarrow \llbracket B \rrbracket}{f \otimes g : \llbracket \Gamma_1 \otimes \Gamma_2 \rrbracket \rightarrow \llbracket A \otimes B \rrbracket}$$

$$(f \otimes g)[(a, b), (x, y)] = f[a, x] \cdot g[b, y]$$

Multiplicative Product: Examples

$$\begin{array}{c} f \\ \left[\begin{array}{ccc} \bullet & \cdot & \bullet \\ \cdot & \bullet & \cdot \\ \cdot & \bullet & \cdot \end{array} \right] \end{array}$$

$$f \otimes g$$

$$\begin{array}{c} g \\ \left[\begin{array}{cc} \bullet & \cdot \\ \bullet & \bullet \end{array} \right] \end{array}$$

$$g \otimes f$$

Multiplicative Product: Examples

$$f = \begin{bmatrix} \bullet & \cdot & \bullet \\ \cdot & \bullet & \cdot \\ \cdot & \bullet & \cdot \end{bmatrix}$$

$$g = \begin{bmatrix} \bullet & \cdot \\ \bullet & \bullet \end{bmatrix}$$

$$f \otimes g = \begin{bmatrix} \bullet & \cdot & \cdot & \cdot & \bullet & \cdot \\ \bullet & \bullet & \cdot & \cdot & \bullet & \bullet \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot \\ \cdot & \cdot & \bullet & \bullet & \cdot & \cdot \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot \\ \cdot & \cdot & \bullet & \bullet & \cdot & \cdot \end{bmatrix}$$

$$g \otimes f = \begin{bmatrix} \bullet & \cdot & \bullet & \cdot & \cdot & \cdot \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot \\ \bullet & \cdot & \bullet & \bullet & \cdot & \bullet \\ \cdot & \bullet & \cdot & \cdot & \bullet & \cdot \\ \cdot & \bullet & \cdot & \cdot & \bullet & \cdot \end{bmatrix}$$

Multiplicative Product: Structural Rules

Contexts:

$$\Gamma ::= A \mid \Gamma \otimes \Gamma$$

Structural Rule:

$$\frac{\Gamma_1 \vdash A \quad \Gamma_1 \equiv \Gamma_2}{\Gamma_2 \vdash A}$$

$\Gamma_1 \equiv \Gamma_2$

- ▶ reflexivity, symmetry, transitivity
- ▶ associativity: $(\Gamma_1 \otimes \Gamma_2) \otimes \Gamma_3 \equiv \Gamma_1 \otimes (\Gamma_2 \otimes \Gamma_3)$
- ▶ unit law: $\Gamma \equiv \Gamma \otimes 1$
- ▶ commutativity: $\Gamma_1 \otimes \Gamma_2 \equiv \Gamma_2 \otimes \Gamma_1$
- ▶ $\llbracket \Gamma_1 \equiv \Gamma_2 \rrbracket$ is an isomorphism

Function Composition

Function Composition

Given $f : \mathbb{F}^X \rightarrow \mathbb{F}^Z$ and $g : \mathbb{F}^Z \rightarrow \mathbb{F}^Y$, define

$$(f; g)[y, x] = \sum_{z \in Z} g[y, z] \cdot f[z, x]$$

(a.k.a. matrix multiplication)

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Note: We *sum* over all elements of Z , so this is *not necessarily defined* if Z is infinite!

- ▶ Option 1: Allow infinite vectors but only those with “finite support” (zero almost everywhere)
⇒ Ehrhard’s Finiteness spaces
- ▶ Option 2: Work with only finite matrices.
⇒ How to ensure that $!A$ remains finite?

Identity and Cut

Identity:

$$\overline{A \vdash A}$$

$$id_A[y, x] = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{if } x \neq y \end{cases}$$

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Cut:

$$\frac{\Gamma_1 \vdash A \quad A \otimes \Gamma_2 \vdash B}{\Gamma_1 \otimes \Gamma_2 \vdash B}$$

$$\frac{f : [\Gamma_1] \rightarrow [A] \quad g : [A \otimes \Gamma_2] \rightarrow [B]}{(f \otimes id_{\Gamma_2}); g : [\Gamma_1 \otimes \Gamma_2] \rightarrow [A \otimes B]}$$

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Interpret \oplus introduction:

$$\frac{\Gamma \vdash A}{\Gamma \vdash A \oplus B} \quad \frac{\Gamma \vdash B}{\Gamma \vdash A \oplus B}$$

$$\text{inl}_{A,B}[y, x] = \begin{cases} 1 & \text{if } y = \text{inl } x \\ 0 & \text{otherwise} \end{cases}$$

Additive Sums

Booleans (over \mathbb{F}_2):

$$\mathbb{B} = 1 \oplus 1$$

$$\begin{bmatrix} \cdot \\ \cdot \end{bmatrix} \quad \begin{bmatrix} \bullet \\ \cdot \end{bmatrix} \quad \begin{bmatrix} \cdot \\ \bullet \end{bmatrix} \quad \begin{bmatrix} \bullet \\ \bullet \end{bmatrix}$$

$$\text{inl}_{\mathbb{B},\mathbb{B}} : \llbracket \mathbb{B} \rrbracket \rightarrow \llbracket \mathbb{B} \rrbracket \oplus \llbracket \mathbb{B} \rrbracket \quad \text{inr}_{\mathbb{B},\mathbb{B}} : \llbracket \mathbb{B} \rrbracket \rightarrow \llbracket \mathbb{B} \rrbracket \oplus \llbracket \mathbb{B} \rrbracket$$

$$\begin{bmatrix} \bullet & \cdot \\ \cdot & \bullet \\ \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}$$

$$\begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \\ \bullet & \cdot \\ \cdot & \bullet \end{bmatrix}$$

Exponential Types

Linear Logic: Exponentials

Dereliction

$$\frac{\Gamma \otimes A \vdash B}{\Gamma \otimes !A \vdash B}$$

Weakening

$$\frac{\Gamma \otimes 1 \vdash B}{\Gamma \otimes !A \vdash B}$$

Contraction

$$\frac{\Gamma \otimes (!A \otimes !A) \vdash B}{\Gamma \otimes !A \vdash B}$$

Introduction

$$\frac{! \Gamma \vdash A}{! \Gamma \vdash !A}$$

! is a Comonad

▶ ! is a **functor**:

- ▶ On types: for vector space $\llbracket A \rrbracket$, need a vector space $!\llbracket A \rrbracket$
- ▶ On functions: For $f : \llbracket A \rrbracket \rightarrow \llbracket B \rrbracket$, need $!f : !\llbracket A \rrbracket \rightarrow !\llbracket B \rrbracket$

$$\text{coreturn}_A : !\llbracket A \rrbracket \rightarrow \llbracket A \rrbracket$$

$$\text{comultiply}_A : !\llbracket A \rrbracket \rightarrow !\llbracket A \rrbracket$$

- ▶ Satisfying the comonad laws.
- ▶ Plus some other operations: $m : !A \otimes !B \rightarrow !(A \otimes B)$

Defining !

For **objects**: interpret $!A$ as a vector space:

- ▶ Coordinates: $(!A)^\dagger = \llbracket A \rrbracket$
- ▶ $\llbracket !A \rrbracket = \mathbb{F}^{(!A)^\dagger}$
- ▶ The canonical basis for $\llbracket !A \rrbracket$ is $\{\delta_v \mid v \in \llbracket A \rrbracket\}$.

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Potential Problem: $\llbracket A \rrbracket$ might be infinite

- ▶ e.g. if \mathbb{F} is infinite
- ▶ e.g. so require \mathbb{F} to be a finite field

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- ▶ e.g. so require \mathbb{F} to be a finite field

For **functions**: suppose $f : A \rightarrow B$ then:

$$(!f)(\delta_v) = \delta_{f(v)}$$

Finite Fields

A field \mathbb{F} is finite if $|F|$ is finite.

Some beautiful theorems:

- ▶ Every finite field \mathbb{F}_q with q elements has $q = p^k$, where p is a prime.
- ▶ For every element $\alpha \in \mathbb{F}_q$ we have:
 - ▶ $\underbrace{\alpha + \alpha + \dots + \alpha}_{p \text{ times}} = 0$
 - ▶ $\alpha^q = \alpha$

Comonadic structure

- ▶ $\text{coreturn}_A : ![[A]] \rightarrow [[A]]$

$$\text{coreturn}_A(\delta_v) = v$$

- ▶ $\text{comultiply}_A : ![[A]] \rightarrow !![[A]]$

$$\text{comultiply}_A(\delta_v) = \delta_{\delta_v}$$

Back to the Comonad: Coreturn

Example: $\text{coreturn}_{\mathbb{B}} : \llbracket !\mathbb{B} \rrbracket \rightarrow \mathbb{B}$ over \mathbb{F}_2

$$\begin{bmatrix} \cdot & \bullet & \cdot & \bullet \\ \cdot & \cdot & \bullet & \bullet \end{bmatrix}$$

More generally: The n^{th} column of the matrix is just n written in base q

Dimensionality

$$\dim [0] = 0$$

$$\dim [\top] = 0$$

$$\dim [1] = 1$$

$$\dim [\perp] = 1$$

$$\dim [A \oplus B] = \dim [A] + \dim [B]$$

$$\dim [A \& B] = \dim [A] + \dim [B]$$

$$\dim [A \otimes B] = \dim [A] \times \dim [B]$$

$$\dim [A \multimap B] = \dim [A] \times \dim [B]$$

$$\dim [!A] = ??$$

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$$\dim [!A] = q^{\dim [A]}$$

Observations

Basic Properties

- ▶ This model is **sound** with respect to (simply-typed) lambda calculus.
- ▶ One way to gain **completeness** is to move to an *algebraic lambda calculus*.

$$\begin{aligned} M, N, P & ::= x \mid \lambda x. M \mid MN \mid \pi_l(M) \mid \pi_r(M) \mid \langle M, N \rangle \mid \\ & \quad \text{tt} \mid \text{ff} \mid \text{if } M \text{ then } N \text{ else } P \mid \\ & \quad 0 \mid M + N \mid \alpha \cdot M \\ A, B & ::= \text{Bool} \mid A \rightarrow B \mid A \times B. \end{aligned}$$

Added Typing Rules

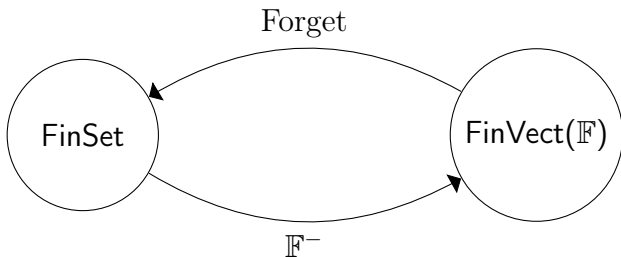
$$\frac{}{\Delta \vdash 0 : A}$$

$$\frac{\Delta \vdash M : A \quad \Delta \vdash N : A}{\Delta \vdash M + N : A}$$

$$\frac{\Delta \vdash M : A}{\Delta \vdash \alpha \cdot M : A}$$

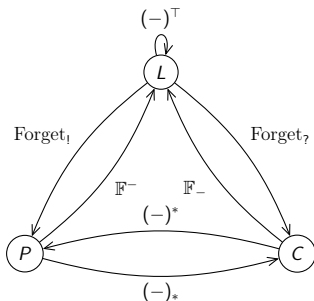
Linear–Nonlinear Adjunction

Benton-style Linear-Nonlinear Decomposition:



Classical Linear Logic

- ▶ The Linear/Nonlinear approach generalizes to full classical linear logic.
- ▶ Duality in $\text{FinVect}(\mathbb{F})$ is given by *transposition*.



Porting ideas from Linear Algebra to Lambda Calculus

- ▶ Example: eigenvalues of a square matrix. In \mathbb{F}_2 , given a lambda calculus function $f : A \rightarrow B$ it is possible to construct $\hat{f} : A \& B \rightarrow A \& B$ (a square matrix) such that:

$$v \in \text{eigvalues}(\hat{f}) \implies f(\text{fst } v) = \text{snd } v$$

Conclusions

The category of finite dimensional vector spaces over finite fields is a model of linear logic.

- ▶ Very pretty mathematics!
- ▶ Connects lambda calculus and linear algebra
- ▶ Interpretation of $(!A)$ in $\text{FinVect}(\mathbb{F})$ is interesting.
- ▶ What are the implications of picking a particular \mathbb{F}_q ?
- ▶ Applications?

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Consequence:

When working with multinomials whose variables range over elements of \mathbb{F} , we have $\mathbf{x}^q = \mathbf{x}$.

For example, in \mathbb{F}_2 :

$$(\mathbf{x} + \mathbf{1})^2 = \mathbf{x}^2 + 2\mathbf{x} + \mathbf{1} = \mathbf{x}^2 + \mathbf{1} = \mathbf{x} + \mathbf{1}$$

Another Endo-Functor: $M : A \rightarrow !A$

Morally, we have:

$$!A \approx 1 \& A \& A^2 \& A^3 \& \dots$$

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Analogy: In Set $[[!A]]$ is the set of all finite multisets whose elements are drawn from $[[A]]$.

- ▶ So the *coordinates* of the vector space corresponding to $!A$ should (morally) be finite multisets drawn from A .
- ▶ Example: Write $\mathbb{B}^\dagger = \{\text{inl } \bullet, \text{inr } \bullet\}$ as $\{0, 1\}$

$$(!\mathbb{B})^\dagger = \{\emptyset, \{0\}, \{1\}, \{0, 0\}, \{0, 1\}, \{1, 1\}, \{0, 0, 0\}, \dots\}$$

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Problem: This isn't finite! (But we persevere anyway...)

Vectors With Multisets as Coords

$$(!\mathbb{B})^\dagger = \{\emptyset, \{0\}, \{1\}, \{0, 0\}, \{0, 1\}, \{1, 1\}, \{0, 0, 0\}, \dots\}$$

One more observation: What would a vector with coordinates as above look like?

$$\begin{aligned} \mathbf{v} &= \alpha_{\emptyset} \cdot \delta_{\emptyset} \\ &+ \alpha_{\{0\}} \cdot \delta_{\{0\}} \\ &+ \alpha_{\{1\}} \cdot \delta_{\{1\}} \\ &+ \alpha_{\{0,0\}} \cdot \delta_{\{0,0\}} \\ &+ \alpha_{\{0,1\}} \cdot \delta_{\{0,1\}} \\ &+ \alpha_{\{1,1\}} \cdot \delta_{\{1,1\}} \\ &+ \alpha_{\{0,0,0\}} \cdot \delta_{\{0,0,0\}} \\ &\vdots \end{aligned}$$

Multinomials

Suppose we knew that we would only ever need multisets with at most two of each element?

$$(!\mathbb{B})^\dagger = \left\{ \emptyset, \{0\}, \{1\}, \{0, 0\}, \{0, 1\}, \right. \\ \left. \{1, 1\}, \{1, 1, 0\}, \{1, 0, 0\}, \{1, 1, 0, 0\} \right\}$$

$$\begin{aligned} v &= \alpha_\emptyset \cdot \delta_\emptyset \\ &+ \alpha_{\{0\}} \cdot \delta_{\{0\}} \\ &+ \alpha_{\{1\}} \cdot \delta_{\{1\}} \\ &+ \alpha_{\{0,0\}} \cdot \delta_{\{0,0\}} \\ &+ \alpha_{\{0,1\}} \cdot \delta_{\{0,1\}} \\ &+ \alpha_{\{1,1\}} \cdot \delta_{\{1,1\}} \\ &+ \alpha_{\{1,1,0\}} \cdot \delta_{\{1,1,0\}} \\ &+ \alpha_{\{1,0,0\}} \cdot \delta_{\{1,0,0\}} \\ &+ \alpha_{\{1,1,0,0\}} \cdot \delta_{\{1,1,0,0\}} \end{aligned}$$

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$$\begin{array}{l} v = \\ + \\ + \\ + \\ + \\ + \\ + \\ + \\ + \\ + \end{array} \begin{array}{l} \alpha_{\emptyset} \cdot \delta_{\emptyset} \\ \alpha_{\{0\}} \cdot \delta_{\{0\}} \\ \alpha_{\{1\}} \cdot \delta_{\{1\}} \\ \alpha_{\{0,0\}} \cdot \delta_{\{0,0\}} \\ \alpha_{\{0,1\}} \cdot \delta_{\{0,1\}} \\ \alpha_{\{1,1\}} \cdot \delta_{\{1,1\}} \\ \alpha_{\{1,1,0\}} \cdot \delta_{\{1,1,0\}} \\ \alpha_{\{1,0,0\}} \cdot \delta_{\{1,0,0\}} \\ \alpha_{\{1,1,0,0\}} \cdot \delta_{\{1,1,0,0\}} \end{array} \Rightarrow \begin{array}{l} v = \\ + \\ + \\ + \\ + \\ + \\ + \\ + \\ + \\ + \end{array} \begin{array}{l} \alpha_{00} \cdot x_0^0 x_1^0 \\ \alpha_{10} \cdot x_0^1 x_1^0 \\ \alpha_{01} \cdot x_0^0 x_1^1 \\ \alpha_{20} \cdot x_0^2 x_1^0 \\ \alpha_{11} \cdot x_0^1 x_1^1 \\ \alpha_{02} \cdot x_0^0 x_1^2 \\ \alpha_{21} \cdot x_0^2 x_1^1 \\ \alpha_{12} \cdot x_0^1 x_1^2 \\ \alpha_{22} \cdot x_0^2 x_1^2 \end{array}$$

Multinomials

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Upshot: A vector whose coordinates are multisets over A can be thought of as a *multinomial* with one variable for each element of A .

Definition of M

- ▶ A multiset $\{0, 0, 1\}$ corresponds to a *term* $x_0^2 x_1$ of the multinomial.
- ▶ The set of these terms form a basis.
 $f : [A] \rightarrow [B]$ acts on each x_a by:

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So $M(f)$ acts on a term like $\mathbf{x}_0^2 \mathbf{x}_1$ by:

$$\mathbf{x}_0^2 \mathbf{x}_1 \xrightarrow{!f} \left(\sum_{b \in B} f[b, 0] \cdot \mathbf{y}_b \right) \times \left(\sum_{b \in B} f[b, 0] \cdot \mathbf{y}_b \right) \times \left(\sum_{b \in B} f[b, 1] \cdot \mathbf{y}_b \right)$$

This is multinomial multiplication, modulo $\mathbf{y}^q = \mathbf{y}$.

Example in \mathbb{F}_2

Let $f : \llbracket 1 \oplus 1 \oplus 1 \rrbracket \rightarrow \llbracket 1 \oplus 1 \oplus 1 \rrbracket$ be:

$$\begin{bmatrix} \bullet & \cdot & \bullet \\ \cdot & \bullet & \cdot \\ \cdot & \bullet & \cdot \end{bmatrix}$$

Then $M(f) : \llbracket 1 \oplus 1 \oplus 1 \rrbracket \rightarrow \llbracket 1 \oplus 1 \oplus 1 \rrbracket$ is:

$$\begin{bmatrix} \bullet & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \bullet & \cdot & \cdot & \bullet & \cdot & \cdot & \cdot \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \bullet & \cdot & \cdot & \bullet & \cdot \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \bullet & \cdot & \cdot & \bullet & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \end{bmatrix}$$

Theorem (Functoriality of M)

For any $f : \llbracket A \rrbracket \rightarrow \llbracket B \rrbracket$ and $g : \llbracket B \rrbracket \rightarrow \llbracket C \rrbracket$:

$$M(f; g) = M(f); M(g) : \llbracket A \rrbracket \rightarrow \llbracket C \rrbracket$$