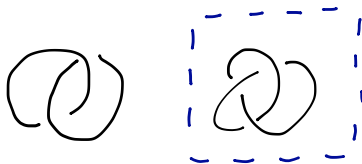


kirby move 1

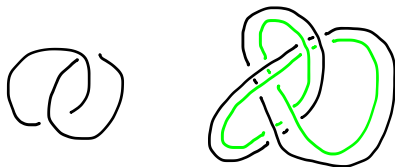


kirby move 2 (handle slide)

Take a component.



Make a copy.



Take the connected sum of the outer copy with another component.

